VERIFICATION ACADEMY

Basic OVM

Introducing Transactions

John Aynsley
CTO, Doulos

academy@mentor.com
www.verificationacademy.com

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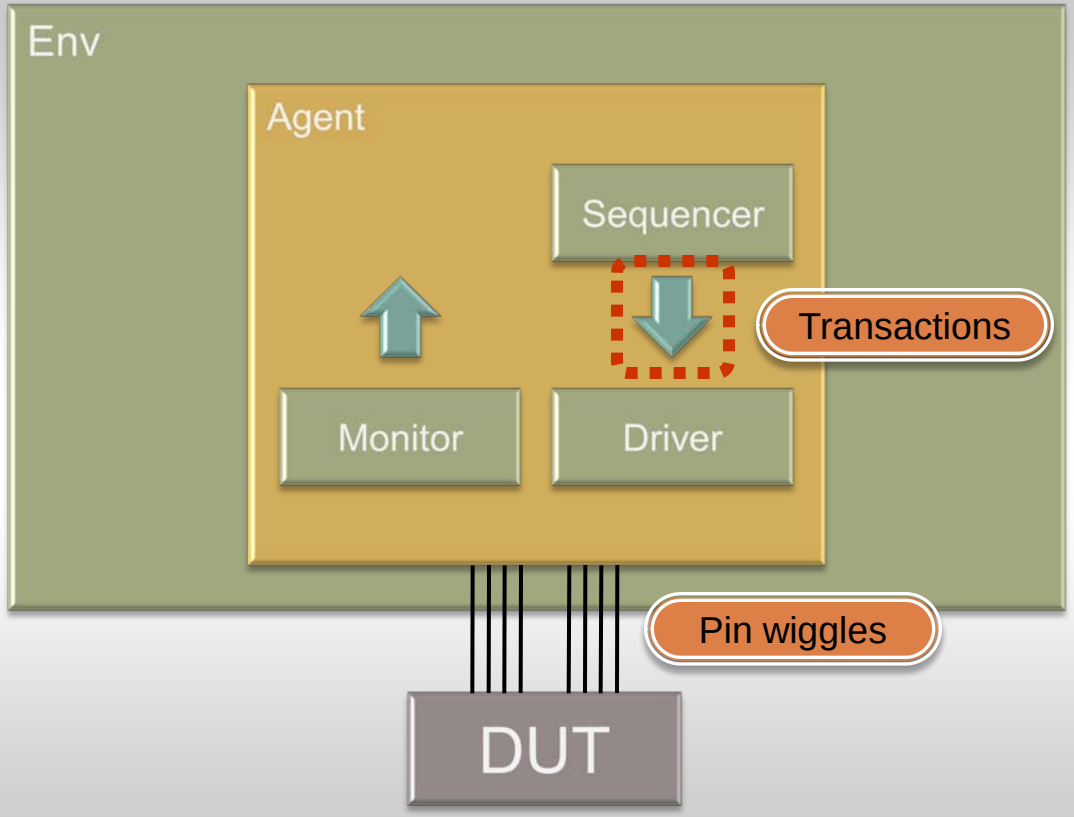
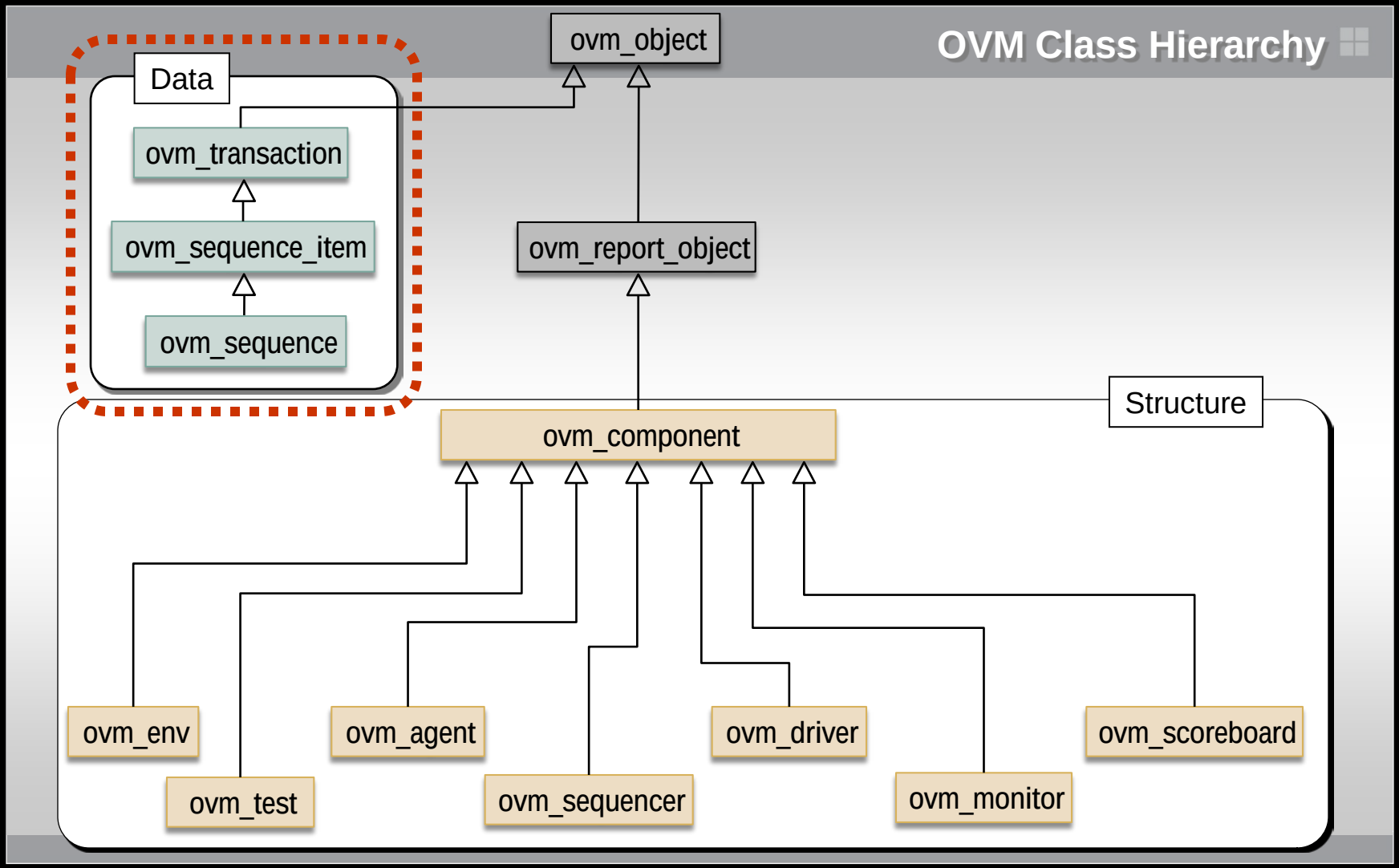
Sequencer and Driver



OVM Class Hierarchy



Transaction

```
class my_transaction extends ovm_sequence_item;
```

Transaction

```
class my_transaction extends ovm_sequence_item;

   `ovm_object_utils(my_transaction)
```

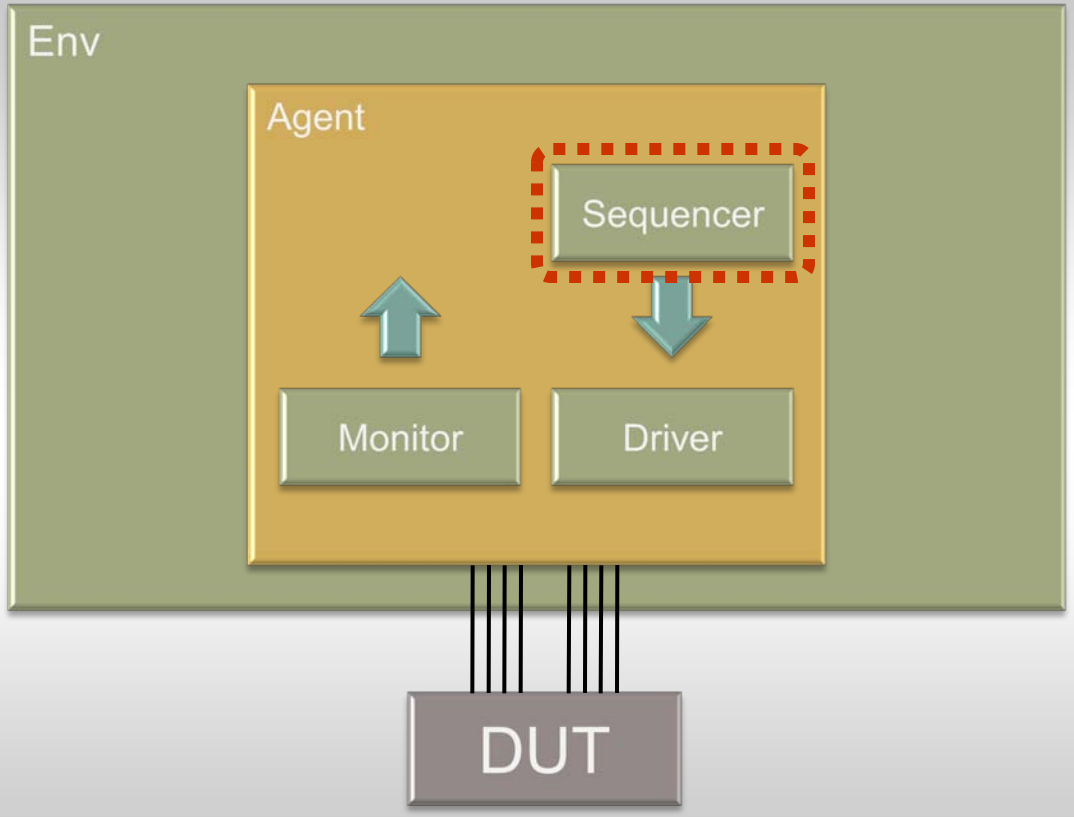
Transaction

```
class my_transaction extends ovm_sequence_item;

   `ovm_object_utils(my_transaction)

   rand bit cmd;
   rand int addr;
   rand int data;

   constraint c_addr { addr >= 0; addr < 256; }
   constraint c_data { data >= 0; data < 256; }
```

Transaction

```
class my_transaction extends ovm_sequence_item;

   `ovm_object_utils(my_transaction)

   rand bit cmd;
   rand int addr;
   rand int data;

   constraint c_addr { addr >= 0; addr < 256; }
   constraint c_data { data >= 0; data < 256; }

   function new (string name = "");
     super.new(name);
   endfunction: new

 endclass: my_transaction
```

Sequencer and Driver



ovm_sequencer

```
class my_sequencer extends ovm_sequencer ...
```

ovm_sequencer

```
class my_sequencer extends ovm_sequencer #(my_transaction);
```

ovm_sequencer

```
class my_sequencer extends ovm_sequencer #(my_transaction);

  `ovm_component_utils(my_sequencer)

  function new(string name, ovm_component parent);
    super.new(name, parent);
  endfunction: new

endclass: my_sequencer
```

ovm_sequence

```
class my_sequence extends ovm_sequence #(my_transaction);
```

ovm_sequence

```
class my_sequence extends ovm_sequence #(my_transaction);

  `ovm_object_utils(my_sequence)
```

ovm_sequence

```
class my_sequence extends ovm_sequence #(my_transaction);

  `ovm_object_utils(my_sequence)

  function new (string name = "");
    super.new(name);
  endfunction: new
```

ovm_sequence

```
class my_sequence extends ovm_sequence #(my_transaction);

  `ovm_object_utils(my_sequence)

  function new (string name = "");
    super.new(name);
  endfunction: new

  task body;
    ...
```

The behavior of the sequence

ovm_sequence

```
task body;
  forever
  begin




  end
endtask: body
```

ovm_sequence

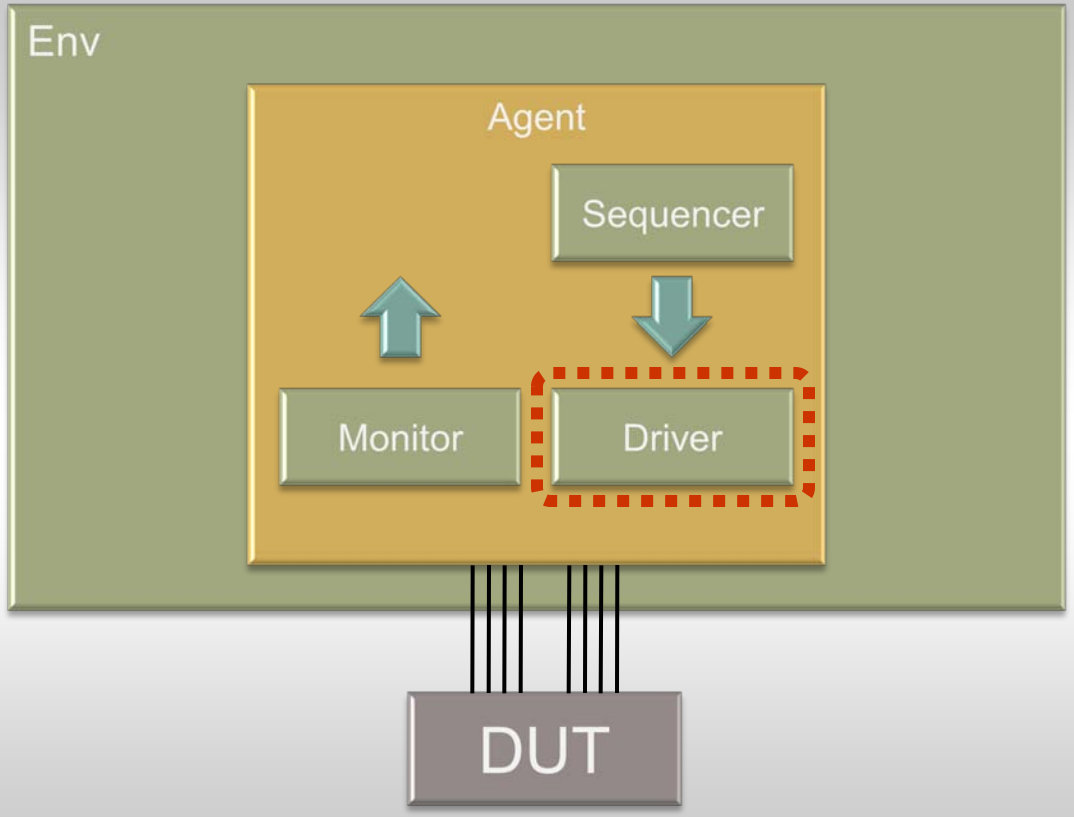
```
task body;
  forever
  begin
    my_transaction tx;
    tx = my_transaction::type_id::create("tx");


  end
endtask: body
```

"Factory method" can be overridden in tests

ovm_sequence

```
task body;
  forever
  begin
    my_transaction tx;
    tx = my_transaction::type_id::create("tx");
    start_item(tx);
    assert( tx.randomize() );
    finish_item(tx);
  end
endtask: body
```

Sequencer and Driver



Driver

```
class my_driver extends ovm_driver #(my_transaction);
```

Driver

```
class my_driver extends ovm_driver #(my_transaction);
  `ovm_component_utils(my_driver)

  virtual dut_if dut_vi;

  function new(string name, ovm_component parent);
    super.new(name, parent);
  endfunction: new

  function void build;
    super.build();
    ...

  task run;
    ...
```

Driver

```
task run;
  repeat(4)
  begin
    my_transaction tx;
    @(posedge dut_vi.clock);




  end



endtask: run
```

Driver

```
task run;
  repeat(4)
  begin
    my_transaction tx;
    @(posedge dut_vi.clock);
    seq_item_port.get(tx);




  end



endtask: run
```

Driver

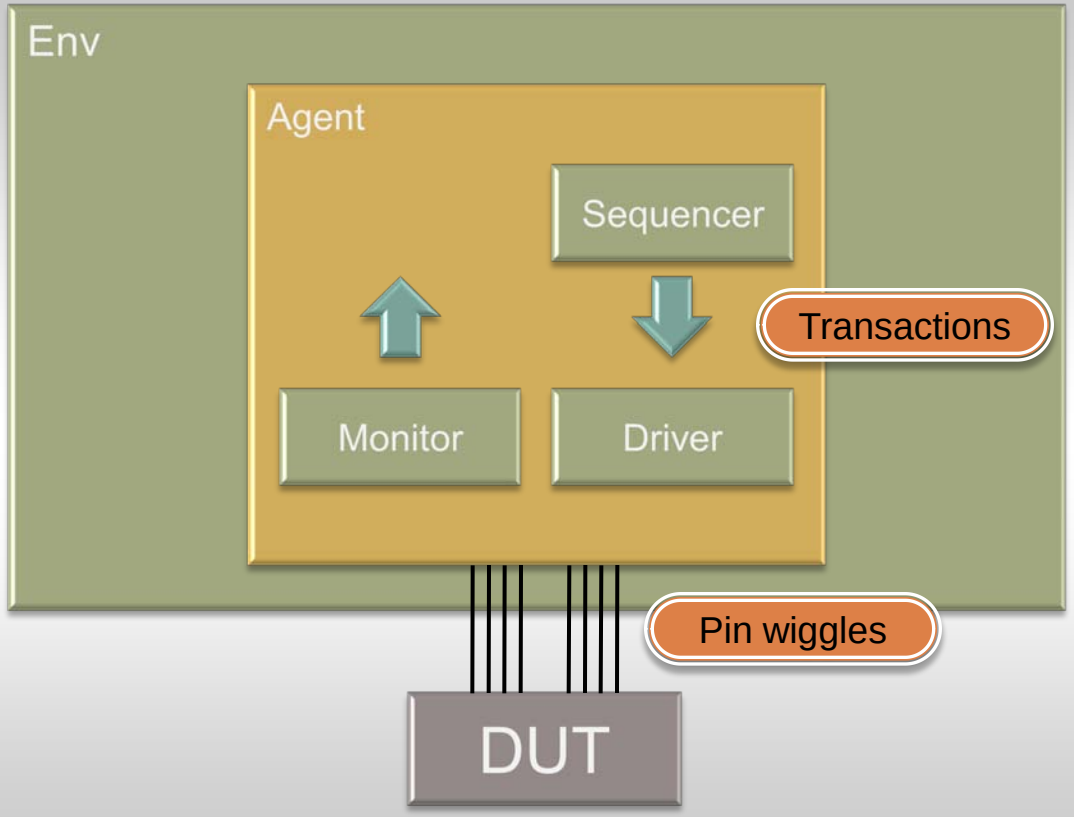
```
task run;
  repeat(4)
  begin
    my_transaction tx;
    @(posedge dut_vi.clock);
    seq_item_port.get(tx);

    dut_vi.cmd  = tx.cmd;
    dut_vi.addr = tx.addr;
    dut_vi.data = tx.data;
  end



endtask: run
```

Pin wiggles

Driver

```
task run;
  repeat(4)
  begin
    my_transaction tx;
    @(posedge dut_vi.clock);
    seq_item_port.get(tx);

    dut_vi.cmd  = tx.cmd;
    dut_vi.addr = tx.addr;
    dut_vi.data = tx.data;
  end

  @(posedge dut_vi.clock) ovm_top.stop_request();

endtask: run
```

Summary


Env
Agent
Sequencer
Transactions
Monitor
Driver
Pin wiggles
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